

Button, Button whose got the Button

Buttons for web design

Pill button (looks like a capsule)

1. create a new layer
2. Create a circle with the circle marquee tool and fill it with your favorite color.
3. Copy and paste the colored circle
4. With the rectangular marquee tool, create a rectangle for the center of one circle to the center of the other circle.
5. Fill the rectangle with color.
6. Since each shape is in it's own layer, move the shapes around to get a good fit.
7. Layer flatten image.

Highlighted button

1. Create a new layer
2. Create a shape, fill with a color
3. With layer one highlighted, select the outline of the object by holding down the CTRL (CMD) key and clicking on the layer in the layers pallet.
4. SELECT>MODIFY>EXPAND- 16 pixels.
5. SELECT>FEATHER – 20 pixels
6. Fill the layer with a color contrasting the color of your shape.

Button from a picture

1. Scan in a photograph
2. Double click on the layer in the layers pallet, making it transparent compliant and it changes the name of the layer.
3. With the rectangular marquee tool frame your picture.
4. Create a mask by clicking on the icon to the left of the “new layer” icon at the bottom of the layers pallet.
5. LAYER>EFFECTS>BEVEL & EMBOSS>STYLE INNER BEVEL
Depth- 20 Blur- 20

Button from clip art

1. Find a piece of clip art
2. Copy and paste the picture to create its own layer, layer1
3. Using the magic wand click on the white area surrounding the picture
4. Use the delete key to delete the white and leave transparency, the checkerboard
5. CTRL (CMD) click layer 1 in the layer pallet to select the outline of the picture
6. Select a color to surround the picture
7. EDIT >STROKE – outside (The width should be between 5-10 depending on the size of the picture.)
8. LAYER>EFFECTS>BEVEL & EMBOSS> INNER BEVEL

Beveled button (method 1)

1. Create a new layer
2. Create a circle and fill with color
3. LAYER>EFFECTS>BEVEL & EMBOSS>INNER BEVEL Depth –5, blur- 10, UP
4. Create a new layer
5. Draw a smaller circle inside the larger circle
6. Fill the circle with the same color and deselect
7. LAYER>EFFECTS>BEVEL & EMBOSS>>INNER BEVEL Depth-5, Blur-10, DOWN

Beveled button (method 2 Gradient tool)

1. Create a new layer
2. Create a rectangle with the rectangular marquee tool
3. With the linear gradient tool selected in the tool bar, click and drag through the selected area. If you double click on the gradient tool you can choose the way the tool will gradate and the colors in the tool pallet are the colors that will gradate, or blend.
4. Create a new layer
5. Draw a smaller rectangle inside the larger with a feathering of 4
6. Using the gradient tool click and drag the opposite way through the small square.

Beveled button (method 3 Picture)

1. Create a new layer
2. Create an object
3. SELECT>ALL
4. SELECT>MODIFY>BOARDER 10-15 pixels
5. SELECT> SAVE SELECTION , OK
6. DESELECT
7. FILTERS>RENDER>LIGHTING EFFECTS, TEXTURE CHANNEL= ALPHA 1 OK. You can manipulate the oval to change the lightness and darkness of the button.

Embossed button

1. Create a new layer
2. Create a shape and fill with color
3. Create a new layer
4. Create a shape and fill with color
5. Create a new layer and fill with black
6. CTRL and click on the first layer to select the outside
8. FILTER>BLUR>GAUSSIAN BLUR 2 pixels
9. FILTER>STYLIZE>EMBOSS, Angle 30, Height 3 and Amount 150
10. Reduce the opacity of the black layer to 30%
11. LAYER>NEW>ADJUSTMENT LAYER TYPE HUE AND SATURATION OK
12. Choose colorize when the hue and saturation window appears

Button that looks like a tab

1. Double click on the background layer and rename layer 0
2. Take the transparency to 0 (checkerboard)
3. Double click the rectangular marquee tool, in the options pallet set the feather option to 10
4. Create a square selection
5. Double click the right quick mask button, set to the selection and ok
7. IMAGE> AJUST>LEVELS
8. Bring the two sliders to the center so that all the bottoms of the triangles touch
9. Click the left quick mask icon
10. With the option depressed, select the lower half of the selection, this will deselect this portion
11. Choose the linear gradient tool and choose a gray foreground color and a white background color.
12. Pull from the top to the bottom of the selected area
13. LAYER >EFFECTS>BEVEL & EMBOSS INNER BEVEL. Shadow 20, Angle 100
14. CTRL and click the layer in the layers pallet to select the object
15. SELECT>MODIFY>CONTRAST 5 pixels
16. Again with the OPTION depressed, select all but the top 10-15 %
17. Deselect, FILTERS>BLUR>GAUSSIAN BLUR ,2 pixels
18. Make a new layer and fill with white
19. Reduce the opacity of that layer to 85%